

## Sarah & Charles

For more than 15 years, Sarah & Charles have been working in the interstice between reality and fiction, building immersive installations in which the spectator is both the object and the subject of the mise en scene. Each exhibition or intervention of the Brussels-based artist duo is an original journey during which the synopsis of a situated story unfolds and becomes denser as it is implemented.

Working in the field of visual arts, theater, film, scenography and public space, their work is the result of collaborations that result from the relationships they establish with the public and the space: exhibitions, stages, public spaces, etc.

Using the construction of a fictionalized reality or referring to it (props, sets, film sets, pastiches, mise en abyme, etc.), their works reveal the mechanism and play with the illusion and confusion introduced by the device. Drawn by the artists into this telescoping of fragments of reality and imagination which constitute the backstage giving place to the "spec- tacle", the spectator becomes an editor and, almost in spite of himself, an actor.

Sarah & Charles' work has been the subject of solo exhibitions in various cultural institutions, including Z33 Hasselt (2013), Netwerk Aalst (2015), Nest, The Hague (2015), Be-part Waregem (2019), Brakke Grond Amsterdam (2020), as well as in several galleries including D+Tprojects, Brussels (2016) and Galerie Cinnamon, Rotterdam (2019). They have participated in numerous group exhibitions, such as those at Galerie Berthold Pott, Düsseldorf in 2017, Centro Pàrraga, Murcia in 2017 and Watou in 2021. In 2017 they created the ComNUties scenography for Argos and L'Iselp, as well as the public commission Cour, Jardin, for the public space of Ronse. Between 2013 and 2019, they made 4 short films that are screened in international film festivals, including IFFR Rotterdam and Ann Arbor, USA. Since 2017, they regularly make public commissions in collaboration with architects, including Matador Architects, architecten de vylder vinck taillieu, Nu-architectuur, R2D2, Urban Platform and Robbrecht and Daem.